



TOURNAMENT RULES

(OSSAA high school rule apply with the following exceptions)

- Home team is the first team listed or top team in bracket play and will wear the light jerseys.
- Home team will sit on the left side of the scorer's table and warm-up at the opposite end of the court.
- Visiting team is the second team listed and the bottom team in bracket play and will wear the dark jerseys.
- Visiting team will sit on the right side of the scorer's table and warm up at the opposite end of the court.
- Teams must provide their own warm up basketballs and a game ball will be chosen by the officials
- **Home Team provides the bookkeeper.** Clock keeper will be provided.
- 5 minutes for warm-up
- Game Times:
 - 15U/9th – 17U/11th = 16 minute halves
 - 13U/7th – 14U/8th = 14 minute halves
 - 9U/3rd – 12U/6th = 12 minute halves
- 3 minute overtime period
- 3 minute halftime
- Clock stops on ALL dead balls/officials whistle
- Two free throws awarded on the 10th foul of each half (no one and one in effect)
- Six player fouls for disqualification. Technical fouls count as personal fouls.
- Two technical fouls institute disqualification from the game
- 3 Time outs per game - One (1) additional time out for each overtime period
- Any player, coach or fan ejected will not be allowed to participate in their team's next scheduled game (No Exceptions)

Tie Breaker For Pool Play

Two (2) teams tied – head to head competition

Two (2) teams tied but didn't play head to head competition- points differential in pool

Three (3) teams tied- points involving those (3) teams only

Four (4) teams tied – points involving all four (4) teams

Maximum points for a win or a loss is 15 points

Example: Team White 59 – Team Blue 30

Team White +15 Team Blue –15

Grade/Age Verification:

Must be kept in the possession of the coach or assistant coach at game site at all times (grade reports and/or birth certificates). All challenges must be made prior to the start of the game.